

JSD TSSA Framework Coaching Priorities

Schools are asked to have a coach or teacher to represent each priority. One coach can represent more than one priority.

~*~ INDUCTION/MENTORING ~*~ Support for induction, classroom management, and behavior is essential to new teachers. The consistent implementation of effective routines and procedures creates an environment that promotes student learning. The existing JSD Mentoring Program will remain in place. Lead Mentors may be assigned as a coach and attend the trainings.

~*~ DIGITAL LEARNING ~*~
Digital learning is the application of technology resources in a wide spectrum of practices, including blended, virtual, and direct technological instruction.
T&L will cover the costs of a Digital Teacher Leader for each school. The DTL may be assigned as a coach and attend coaching trainings.

~*~ INSTRUCTIONAL PRACTICES ~*~ Consistent implementation and evaluation of high impact instructional practices elevate instruction needed for high levels of learning. Teachers must consistently evaluate and improve practices to ensure instruction achieves high levels of student understanding and learning.

The role of Elementary Literacy Coaches is directed at a district level and are not part of TSSA coaching.

COACHING OPTIONS: 1) USE EXISTING COACHES. Assign existing coach(es) to each of the coaching priorities and schedule them to attend the trainings. 2) BUILDING CAPACITY. Select 1-3 teachers. Assign a coaching priority to each of them and arrange for them to attend the trainings.

Face-to-Face Meetings

ASB Auditorium 8:00 – 3:00

Wednesday, October 16, 2019 Wednesday, November 20, 2019 Friday, January 17, 2020 Tuesday, February 25, 2020 Tuesday, March 24, 2020

TSSA COSTS:

Substitute costs (If applicable) for training and up to 2 additional days for coaching "practice."

Stipend \$500 for course completion as follows:

- Attend trainings
- Complete required readings
- Participate in course and networking discussions
- Complete course tasks/projects
- Complete end-of-year reflection